

# Recognizing and Imitating Programmer Style: Adversaries in Program Authorship Attribution

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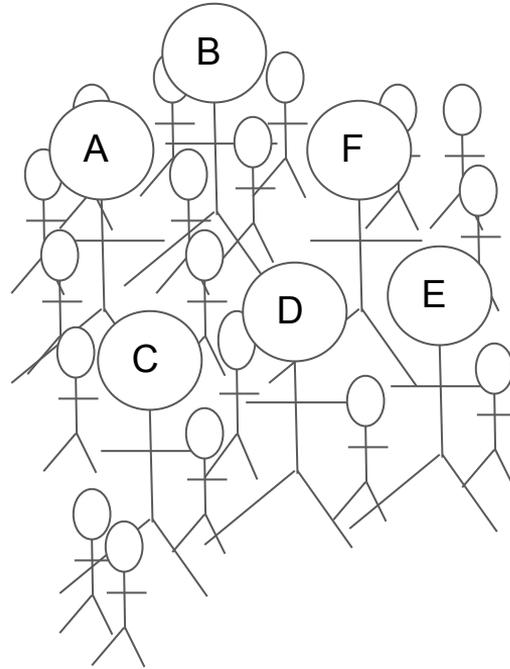
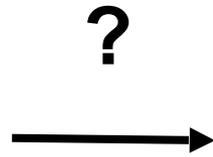


PAUL G. ALLEN SCHOOL  
OF COMPUTER SCIENCE & ENGINEERING

# Source Code Attribution

```
int main()
{
    int i, j, k, l, m, n, st;
    char in[10000];
    int fg[5000], chk[128];
    int size, count = 0, res;
    scanf ("%d%d%d", &len, &n, &size);
    rep (i, n) scanf ("%s", dic[i]);

    while (size--)
    {
        scanf ("%s", in);
        st = 0;
        rep (k, n) fg[k] = 1;
    }
    ...
}
```



# State of the Art: Source Code Attribution

Caliskan-Islam et al. “**De-anonymizing programmers via code stylometry.**”  
*24th USENIX Security Symposium (USENIX Security), Washington, DC. 2015.*

- 98% accuracy over 250 programmers
- Extract syntactic, lexical, and layout features from C/C++ code
- Random Forest classifier
- Data set: Google Code Jam
  - Programming competition
  - Lots of examples of people solving the same problem in different ways
- Open source

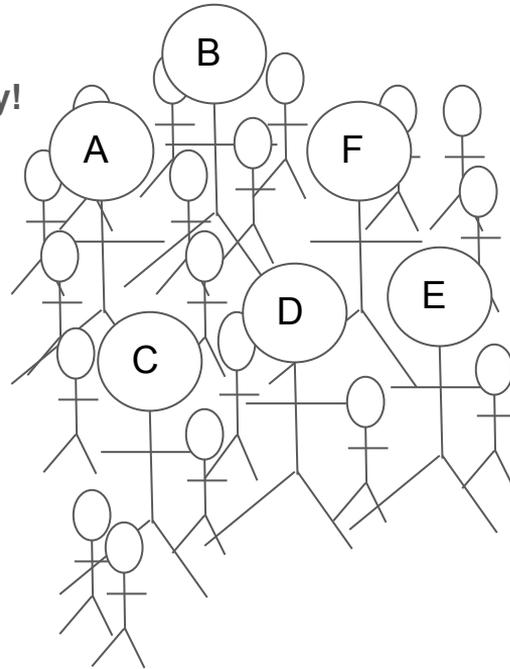
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```

98% accuracy!

?

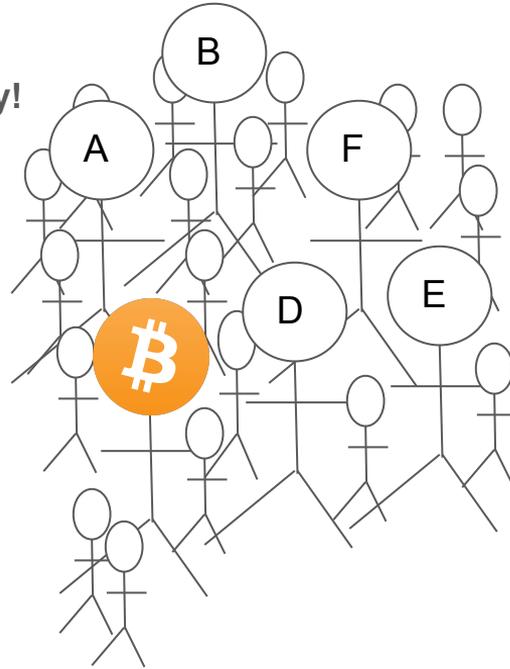
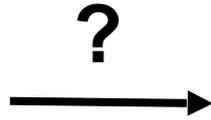


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    ...
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```

98% accuracy!

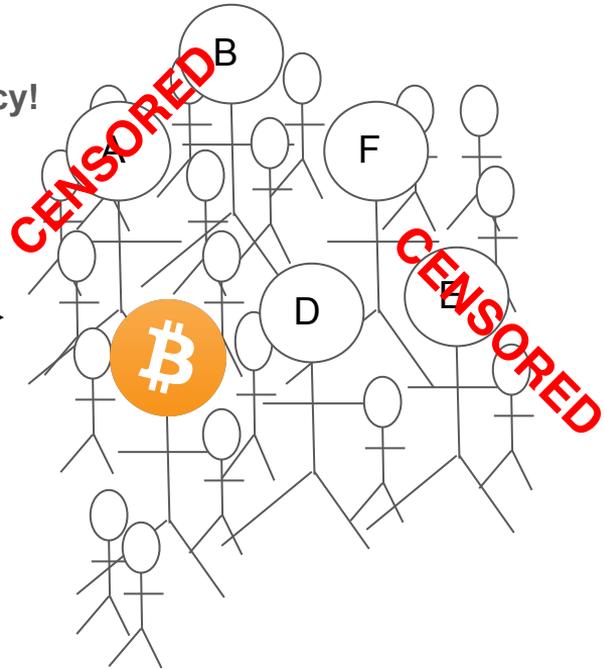
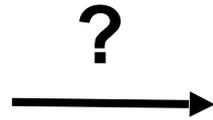


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```

98% accuracy!



# Research Question

Can we fool source code attribution classifiers?

**Yes!**

Methodology: Lab study\* with C programmers

\*Approved by University of Washington's Human Subjects Division (IRB)

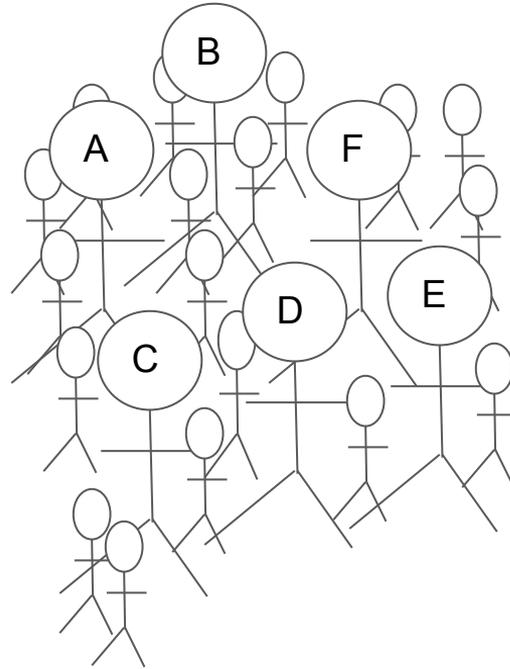
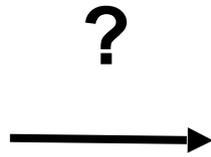
# Outline

- Motivation and Research Question
- **Source Code Attribution: Overview and Background**
- Evading Source Code Attribution: Definitions and Goals
- Methodology
- Results: Conservative Estimate of Adversarial Success
- Results: How to Create Forgeries

# Source Code Attribution

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        scanf ("%s", in);
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    ...
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```

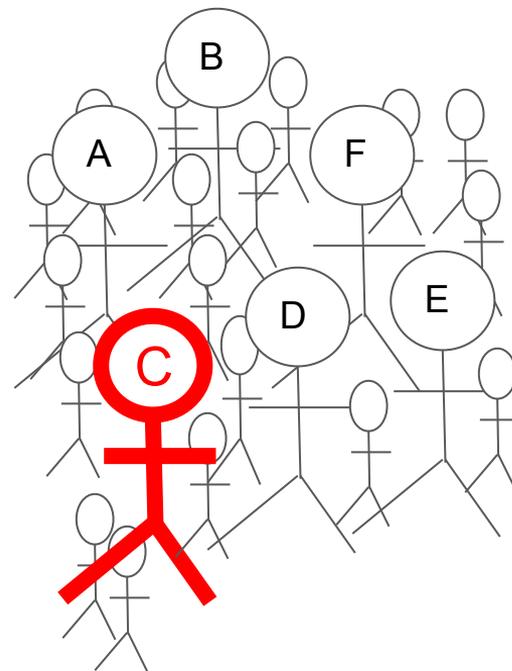


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    while (size--)
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        rep (k, n) fg[k] = 1;
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    }
}
```

Classifier



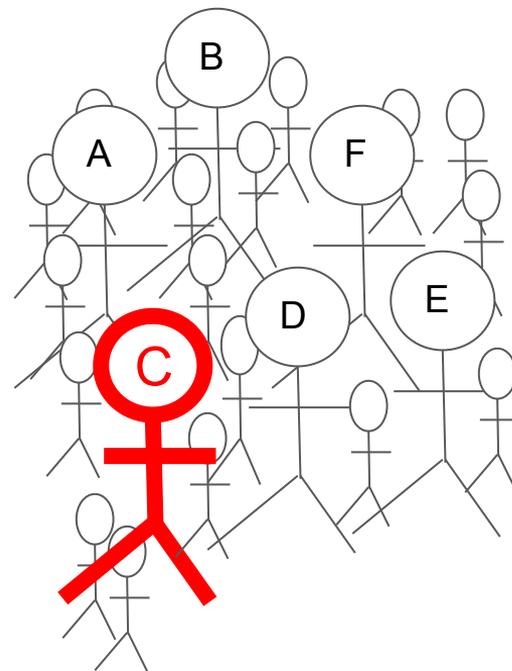
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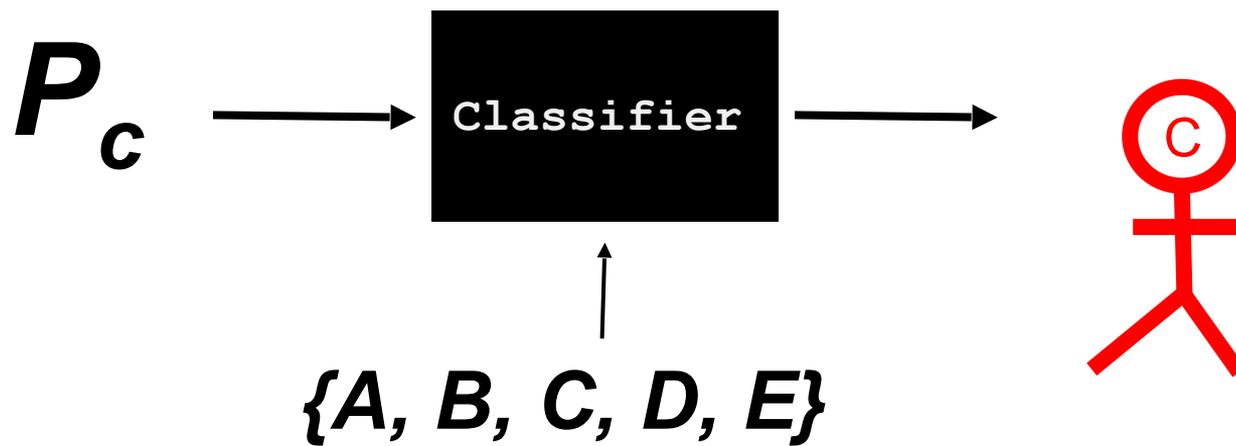
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    st = 0;
    rep (k, n) fg[k] = 1;
    ...
  }
}
```

**P**  
**C**

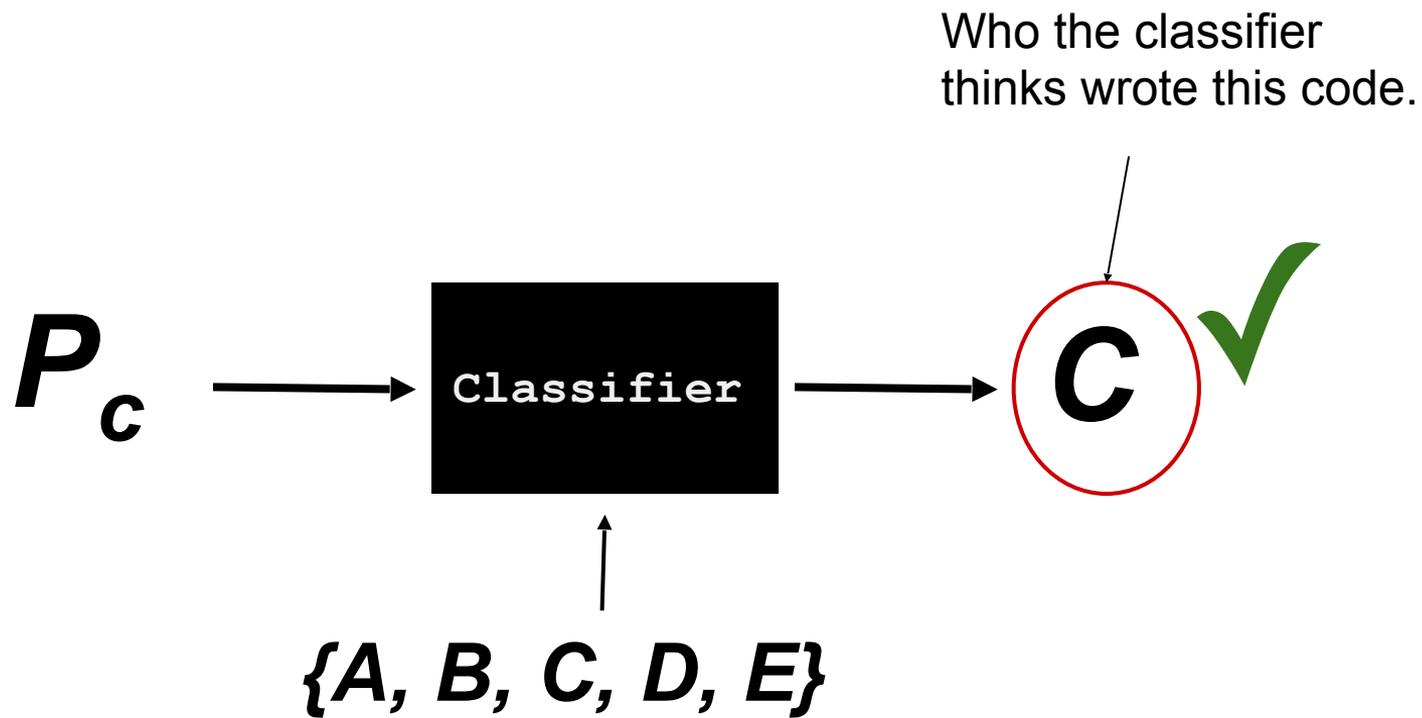
Classifier



# Source Code Attribution



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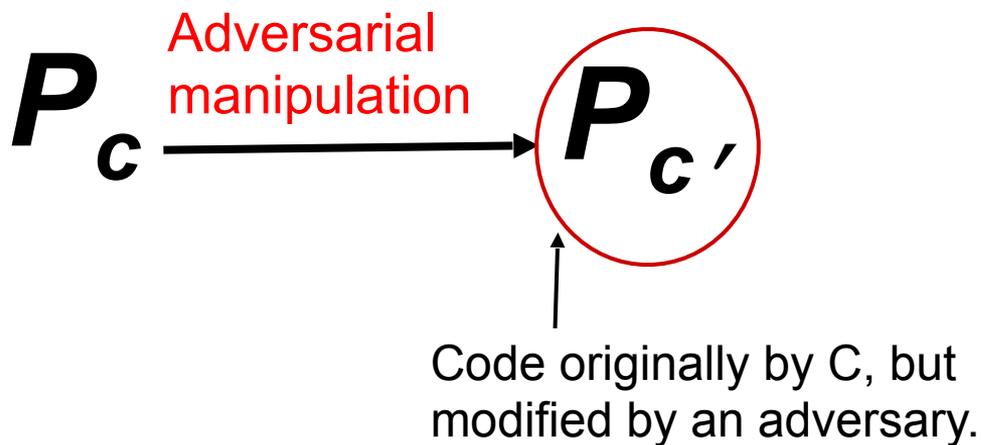


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- **Evading Source Code Attribution: Definitions and Goals**
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- Results: Conservative Estimate of Adversarial Success
- Results: How to Create Forgeries

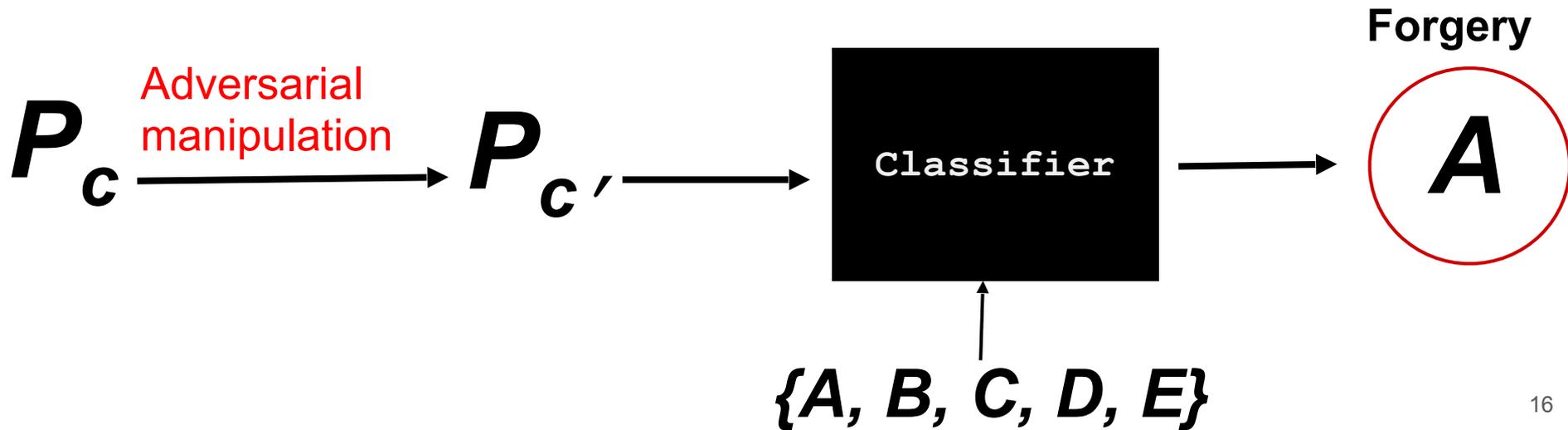
# Evading Source Code Attribution

1. **Train:** Given code from **original and target authors**, learn styles
2. **Modify original code** to imitate target author (**forgery**)
  - Or just hide the original author's style (**masking**)



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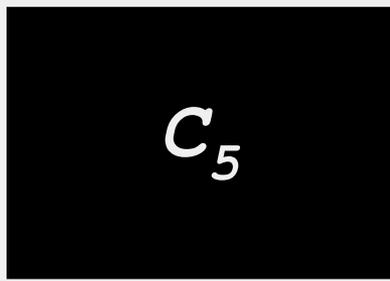
# Lab Study: Dataset

## code jam

- C code
- We used a linter<sup>1</sup> to eliminate many typographic style differences
- ~4000 authors: avg 2.2 files each
- 5 authors with the most files: avg ~42.8 files
  - Authors: A, B, C, D, E

<sup>1</sup> <http://astyle.sourceforge.net/>

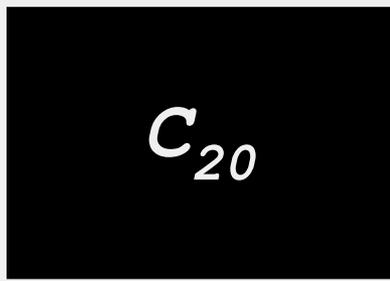
# Lab Study: Create Forgeries



**$\{A, B, C, D, E\}$**

Precision: 100%  
Recall: 100%  
(10-fold XV)

# Lab Study: Create Forgeries

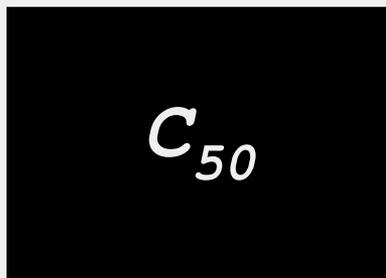


Precision: 87.6%  
Recall: 88.2%  
(10-fold XV)



**$\{A, B, C, D, E, \dots + 15\}$**

# Lab Study: Create Forgeries



Precision: 82.3%  
Recall: 84.5%  
(10-fold XV)

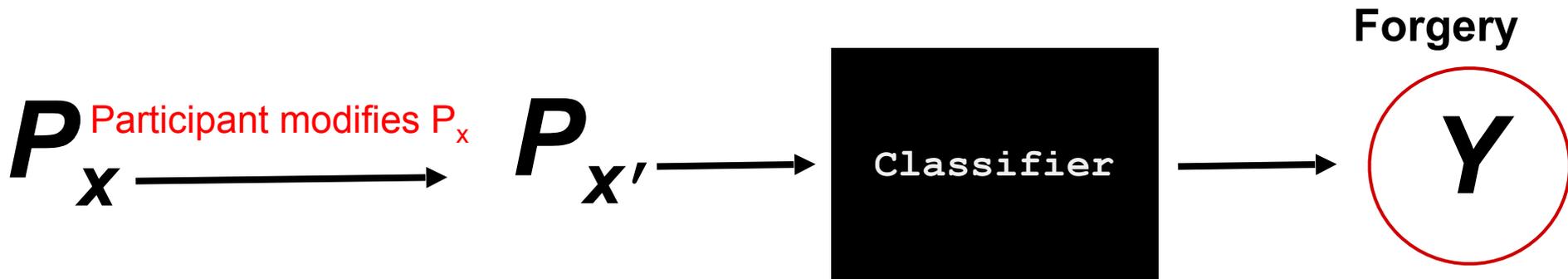


**$\{A, B, C, D, E, \dots + 45\}$**

# Lab Study: Create Forgeries

28 C programmers (participants):

1. **Train:** Given code from **original and target author**, learn styles
2. **Modify original code** to imitate target author's style (**forgery**)

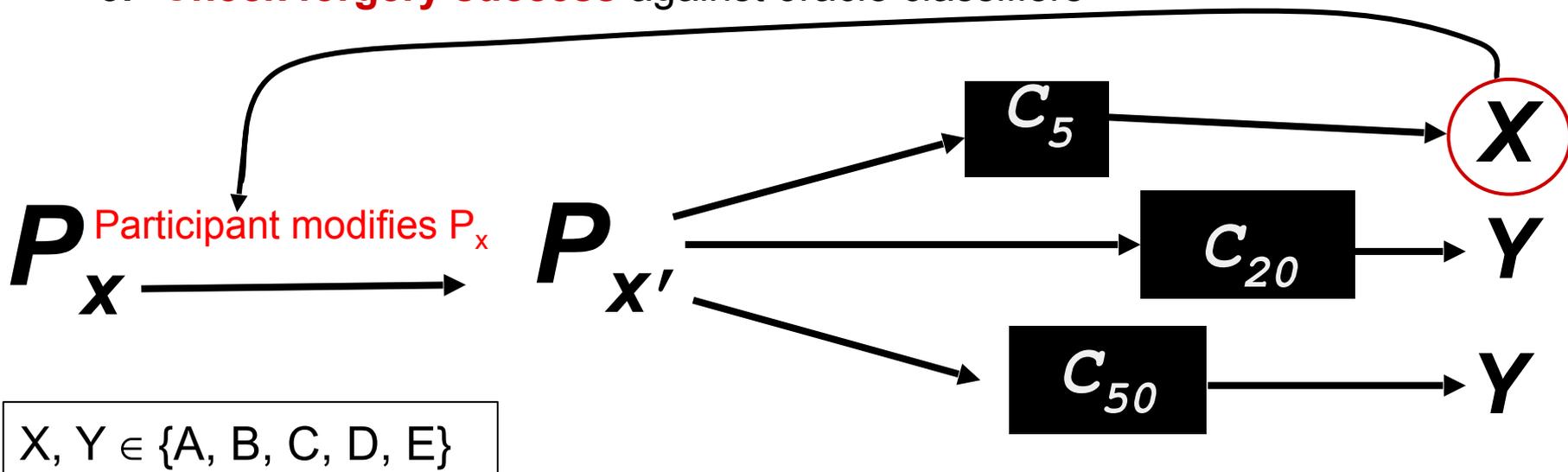


$X, Y \in \{A, B, C, D, E\}$

# Lab Study: Create Forgeries

28 C programmers (participants):

1. **Train:** Given code from **original and target author**, learn styles
2. **Modify original code** to imitate target author's style (**forgery**)
3. **Check forgery success** against oracle classifiers



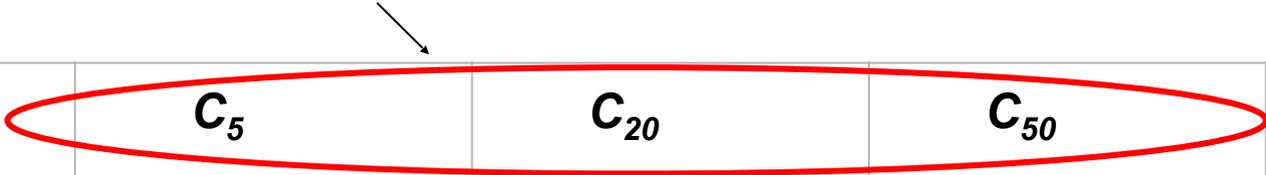
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# Results: Estimate of Adversarial Success

Versions of the state-of-the-art machine classifier.

The subscript indicates the number of authors in the training set.



	$C_5$	$C_{20}$	$C_{50}$
<b>Forgery</b>	66.6%	70.0%	73.0%
<b>Masking</b>	76.6%	76.6%	86.6%

*Percent of final forgery attempts that were successful attacks*

# Results: Estimate of Adversarial Success

**Forgery:** adversary is pretending to be a *specific target author*.

**Masking:** adversary is *obscuring the original author*.

	$C_5$	$C_{20}$	$C_{50}$
<b>Forgery</b>	66.6%	70.0%	73.0%
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*Percent of final forgery attempts that were successful attacks*

# Results: Estimate of Adversarial Success

**A *successful* forgery attack means the classifier output the target author instead of the original author of the code.**

66.6% of forgery attacks against the  $C_5$  classifier were successful.

	$C_5$	$C_{20}$	$C_{50}$
<b>Forgery</b>	66.6%	70.0%	73.0%
<b>Masking</b>	76.6%	76.6%	86.6%

*Percent of final forgery attempts that were successful attacks*

# Results: Estimate of Adversarial Success

C50 attributed forgeries correctly only 13.4% of the time.



	$C_5$	$C_{20}$	$C_{50}$
<b>Forgery</b>	66.6%	70.0%	73.0%
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*Percent of final forgery attempts that produced a misclassification*

# Results: Estimate of Adversarial Success

Lesson: Non-experts **can** successfully attack this state-of-the-art classifier, suggesting other authorship classifiers may be vulnerable to the same type of attacks.

	$C_5$	$C_{20}$	$C_{50}$
<b>Forgery</b>	66.6%	70.0%	73.0%
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# Results: Methods of Forgery Creation

Lesson: Forgers did not know the features the classifier was using for attribution. This suggests that **forgeries in the wild might contain the same types of modifications.**

# Example: Two Programs by Author C

```
// libraries imported
#define REP(i,a,b) for(i=a;i<b;i++)
#define rep(i,n) REP(i,0,n)
// variables defined
int main()
{
    int i, j, k, l, m, n, st;
    char in[10000];
    int fg[5000], chk[128];
    int size, count = 0, res;
    scanf ("%d%d%d", &len, &n, &size);
    rep (i, n) scanf ("%s", dic[i]);

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        scanf ("%s", in);
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```
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// variables defined
int main()
{
    int i, j, k, l, m, n, t, ok;
    int a, b, c;
    int size, count = 0;
    scanf ("%d", &size);

    while (size--)
    {
        scanf ("%d%d", &n, &m);
        rep (i, m)
        {
            scanf ("%d", s + i);
```

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        rep (i, m)
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```

# Example: Forgery of Author C

Information Structure	Control Flow
<ul style="list-style-type: none"><li>● Variable name</li><li>● Syntax</li><li>● Macros</li><li>● API calls</li></ul>	<ul style="list-style-type: none"><li>● Loop type</li></ul>

# Example: Creating a Forgery of Author C

```
int main()
{
    int i,j,k;
    int cc,ca;
    cin >> ca;
    for(cc=1;cc<=ca;cc++)
    {
        cin >> D >> I >> M >> N;
        for(i=0; i<N; i++)
            cin >> original[i];
    }
    ...
}
```

**Classifier output: A**

# ORIGINAL

```
int main()
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```

**Classifier output: A**

# FORGERY

```
int main()
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    {
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        for(i=0; i<N; i++)
            cin >> original[i];
    }
    ...
}
```

**Classifier output: ??**

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int main()
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    int i,j,k;
    int size, count = 0;
    scanf("%d", &size);
    for(count=1;count<=size;count++)
    {
        scanf("%d%d%d%d", &D, &I, &M, &N);
        for(i=0; i<N; i++)
            scanf("%d", original+i);
    }
    ...
}
```

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    while (size--)
    {
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        rep (i,N)
            scanf("%d", original+i);
    }
    ...
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```

**Classifier output: A**

# FORGERY

```
#define REP(i,a,b) for(i=a;i<b;i++)
#define rep(i,n) REP(i,0,n)
```

```
int main()
{
    int i,j,k;
    int size, count = 0;
    scanf("%d", &size);
    while (size--)
    {
        scanf("%d%d%d%d", &D, &I, &M, &N);
        rep(i,N) scanf("%d", original+i);
    }
    ...
}
```

**Classifier output: C**

# Results: Methods of Forgery Creation

Information Structure	Control Flow
<ul style="list-style-type: none"><li>● Variable name</li><li>● Syntax</li><li>● Macros</li><li>● API calls</li></ul>	<ul style="list-style-type: none"><li>● Loop type</li></ul>

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# Results: Methods of Forgery Creation

**Local modifications:**  
only need to  
understand a line or  
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- Variable type
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- Functions refactored
- Inlined API calls
- Major addition or removal of control structures

# Results: Methods of Forgery Creation

Lessons from methods of forgery creation:

- Local modifications are common.
- Some forgers copied code directly the target author's training set.

# Summary

- Programmers desiring privacy *or* with malicious intent may seek to evade source code attribution classifiers
- Lab study with C programmers producing forgeries, showing unsophisticated adversaries *can* fool a state of the art classifier
- Forgeries were successful with local changes that do not require a high-level understanding of the programming style.
- More recommendations in paper!

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